

INTRODUCTION-

The game of life is a lot like football. You have to tackle your problems, block your fears, and score your points when you get the opportunity.

-Lewis Grizzard

So URECKON is giving you the opportunity to showcase your skill in the Virtual World. We are organizing FIFA 19 multiplayer event where you will feel the intense excitement and you will get the chance to play against the Pros and defeat them.

About us-

URECKON is the *annual technical fest* conducted by the *University of Engineering And Management, Kolkata*. URECKON brings together the best and brightest minds to battle it out in various exciting and knowledge-enhancing events in the fields of engineering and gaming. URECKON is the perfect platform to showcase your gaming skill in FIFA 19. Here you will face many skilled pro players. And URECKON is the best place to prove yourself a pro FIFA player.

RULES AND REGULATIONS-

- 1. Platform- PC
- 2. <u>Controller- Will not be provided. Players have to bring their own controller.</u> Keyboard and mouse will be provided. But participants are advised to bring their own keyboard and mouse. But participants are suggested to bring their own keyboard and mouse for better compatibility.
- 3. Entry Fee- Rs. 100/- only
- 4. Opponent allotment- Randomly chosen by Organizers.
- 5. Half Length- 4 minutes (Preliminary rounds), 6 minutes (Semifinal and Final).
- 6. Tournament type- 1v1.
- 7. Tournament Structure- Knockout.
- 8. Camera- Tele
- 9. Difficulty Level- Legendary.
- 10. Provision of re-entry is allowed if count of total player in first round is less than 64. If player count in first round is less than 64 then players, who are knocked out in the first round will be allowed for re-entry. In this scenario players have to pay again rupees 100/-and start from first round.
- 11. Controller Settings cannot be changed, only keyboard ones. Controller settings will be classic.
- 12. There will be a moderator always present throughout the course of the match.
- 13. Home side will be decided by toss.
- 14. Participants can choose any teams except the Legendary teams (i.e. World XI, Classic XI)
- 15. Participants can choose their team *once in the tournament*. After selecting team *they can't change their team*.
- 16. Participants can choose their formation and lineup. But default squad cannot be changed.











15 - 16 February 2020

University of Engineering & Management, Kolkata

- eering Ikata
- 17. Custom tactics allowed only in final. Participant will get 5 minutes to configure custom tactics in final. Tactical defending is applicable. Moderator can pause the game anytime and check if anyone using custom tactics or not. If anyone caught using custom tactics upto semi-final he will be disqualified.
- 18. Before pausing game participant must ask the opponent. It must be mutual.
- 19. Game controls must be checked before starting of the match in the arena. But participants can check their controls by starting a demo match.
- 20. Any technical difficulty found must be informed to moderator. *If the match is restarted the goals and match timings will be carried over the new match.*
- 21. A draw (tie in the score) will be resolved by penalty shootout only.
- 22. Use of abusive words/behaviors will result into immediate disqualification.
- 23. The decisions of the moderators will be final.







